

Recall: T linear if $\exists A$ with $T(\vec{v}) = A \cdot \vec{v}$.

T linear if $T(\vec{v} + \vec{w}) = T(\vec{v}) + T(\vec{w})$.

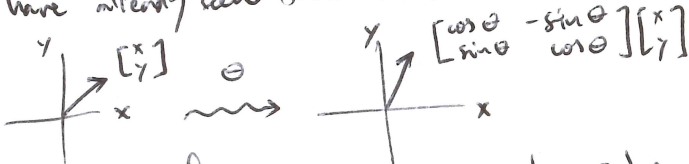
$T(a \cdot \vec{v}) = a \cdot T(\vec{v})$.

(4)

To obtain A : $\left[T \begin{bmatrix} 1 \\ 0 \end{bmatrix} \dots T \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right]$.

Geometric interpretation:

We have already seen that rotations are linear transformations:



~~A~~ linear transformation has a geometric interpretation.

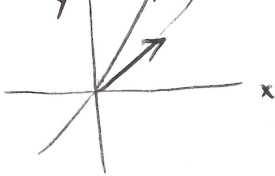
(i) $\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$ and $\begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$: scaling.

(ii) $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ and $\begin{bmatrix} 2 & 0 \\ 0 & 0 \end{bmatrix}$: projection, projection and scaling.

(iii) $\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$ and $\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$: reflection.

(iv) $\begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$ and $\begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}$: shears (ugh!)

Projection: $\begin{bmatrix} 5 \\ 6 \end{bmatrix} \xrightarrow{y=x} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ unit $\rightarrow \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \vec{n}$



$\begin{bmatrix} 5 \\ 6 \end{bmatrix}$, write in terms of \vec{n} and \vec{n}^\perp

$$\text{proj} \begin{bmatrix} 5 \\ 6 \\ 1 \\ 1 \end{bmatrix} = \left(\begin{bmatrix} 5 \\ 6 \end{bmatrix} \cdot \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix} \right) \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} \frac{11}{2} \\ \frac{11}{2} \end{bmatrix}$$

How to find \vec{n}^\perp : $\begin{bmatrix} a \\ b \end{bmatrix}$ s.t. $\begin{bmatrix} a \\ b \end{bmatrix} \cdot \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix} = 0$ $\frac{a}{\sqrt{2}} + \frac{b}{\sqrt{2}} = 0$
 $\frac{a}{\sqrt{2}} + \frac{b}{\sqrt{2}} = 0$
 $a + b = 0$
 $\begin{bmatrix} a \\ b \end{bmatrix} \cdot \begin{bmatrix} a \\ b \end{bmatrix} = 1$ or normalize!

$$\begin{bmatrix} 1 \\ -1 \end{bmatrix} \rightsquigarrow \vec{n}^\perp = \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{bmatrix}. \quad \text{Check!} \quad \vec{n}^\perp \cdot \vec{n} = 0.$$

$$\text{proj}_{\begin{bmatrix} 1 \\ -1 \end{bmatrix}} \begin{bmatrix} 5 \\ 6 \end{bmatrix} = \left(\begin{bmatrix} 5 & 6 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{bmatrix} \right) \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{bmatrix} = \begin{bmatrix} -1/2 \\ 1/2 \end{bmatrix}$$

$$\text{Check!} \quad \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix} + \begin{bmatrix} -1/2 \\ 1/2 \end{bmatrix} = \begin{bmatrix} 5 \\ 6 \end{bmatrix}.$$

Note! projecting on \vec{n}^\perp is subtracting \vec{x}^\perp ,
and reflection is subtracting \vec{x}^\perp twice!

Reflection:

$$\begin{bmatrix} 5 \\ 6 \end{bmatrix} \rightsquigarrow \underbrace{\begin{bmatrix} 5 \\ 6 \end{bmatrix} - \begin{bmatrix} -1/2 \\ 1/2 \end{bmatrix} - \begin{bmatrix} -1/2 \\ 1/2 \end{bmatrix}}_{\substack{\text{proj} \\ \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}}} = \begin{bmatrix} 6 \\ 5 \end{bmatrix} \text{ makes sense!}$$