

Gram-Schmidt and QR factorization.

Gram-Schmidt transform any basis into an orthonormal basis.



choose one direction, make it length 1.



project the second, keep orthogonal component.



make second of length 1.



project the third, keep orthogonal component.



make third of length 1.

Example: $\mathbb{R}^3 = \text{Span} \left(\underbrace{\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}}_{\vec{v}_1}, \underbrace{\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}}_{\vec{v}_2}, \underbrace{\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}}_{\vec{v}_3} \right)$, find orthonormal basis.

$$\vec{u}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \frac{1}{\|\vec{v}_1\|} \cdot \vec{v}_1 \quad c_{11} = \|\vec{v}_1\|$$

$$\vec{v}_2^\perp = \vec{v}_2 - \frac{\vec{v}_2 \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 = \vec{v}_2 - \left(\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right) \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}$$

$$\vec{u}_2 = \frac{1}{\|\vec{v}_2^\perp\|} \cdot \vec{v}_2^\perp = \frac{1}{\sqrt{6}} \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}$$

$$\vec{v}_3^\perp = \vec{v}_3 - \text{proj}_{\text{span}\{\vec{v}_1, \vec{v}_2\}} \vec{v}_3 = \vec{v}_3 - \left(\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right) \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

$$- \left(\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right) \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

$$- \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -\frac{1}{2} - \frac{1}{2} \\ \frac{1}{2} + \frac{1}{2} \\ 1 - \frac{0}{2} \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}$$

$$\vec{n}_3 = \frac{1}{\|\vec{v}_3^\perp\|} \cdot \vec{v}_3^\perp = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{3}} \\ 1 & 1 & 1 \end{bmatrix} \cdot R =$$

$$= \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{6}} & -\frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{6}} & \frac{1}{\sqrt{3}} \\ 0 & \frac{2}{\sqrt{6}} & \frac{1}{\sqrt{3}} \end{bmatrix} \cdot R$$

$$R = \begin{bmatrix} \|\vec{v}_1\| & \vec{n}_1 \cdot \vec{v}_2 & \vec{n}_1 \cdot \vec{v}_3 \\ 0 & \|\vec{v}_2^\perp\| & \vec{n}_2 \cdot \vec{v}_3 \\ 0 & 0 & \|\vec{v}_3^\perp\| \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$$

$$[A] = [u] \cdot R$$

$$\begin{bmatrix} a & & \\ \underbrace{a \cdot c_1} & a \cdot c_2 & a \cdot c_3 \end{bmatrix}$$