

$$A\vec{x} = \begin{bmatrix} | & & | \\ \vec{v}_1 & \dots & \vec{v}_m \\ | & & | \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_m \end{bmatrix} = x_1 \vec{v}_1 + \dots + x_m \vec{v}_m$$

$$A\vec{x} = \begin{bmatrix} - & \vec{w}_1 & - \\ & \vdots & \\ - & \vec{w}_n & - \end{bmatrix} \vec{x} = \begin{bmatrix} \vec{w}_1 \cdot \vec{x} \\ \vdots \\ \vec{w}_n \cdot \vec{x} \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 5 \\ 6 \end{bmatrix} = 5 \cdot \begin{bmatrix} 1 \\ 3 \end{bmatrix} + 6 \cdot \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 5 \\ 15 \end{bmatrix} + \begin{bmatrix} 12 \\ 24 \end{bmatrix} = \begin{bmatrix} 17 \\ 39 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 5 \\ 6 \end{bmatrix} = \begin{bmatrix} [1 \ 2] \cdot \begin{bmatrix} 5 \\ 6 \end{bmatrix} \\ [3 \ 4] \cdot \begin{bmatrix} 5 \\ 6 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 1 \cdot 5 + 2 \cdot 6 \\ 3 \cdot 5 + 4 \cdot 6 \end{bmatrix} = \begin{bmatrix} 17 \\ 39 \end{bmatrix}$$

A vector \vec{v} is a linear combination of the vectors $\vec{v}_1, \dots, \vec{v}_m$ in \mathbb{R}^n if there are scalars a_1, \dots, a_m such that $\vec{v} = a_1 \vec{v}_1 + \dots + a_m \vec{v}_m$.

Given a system of linear equations $[A | \vec{b}]$ we can write this as an equality of matrices: $A\vec{x} = \vec{b}$ where \vec{x} is the vector of variables.

Example:

$$2x + 8y + 4z = 2$$

$$2x + 5y + z = 5$$

$$4x + 10y - z = 1$$

$$\begin{bmatrix} 2 & 8 & 4 \\ 2 & 5 & 1 \\ 4 & 10 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ 5 \\ 1 \end{bmatrix}$$

Example:

1. There exists a 3×4 matrix of rank 4. **False!**

2. There exists a system of 3 eqs, 3 unks, with 3 sols. **False!**

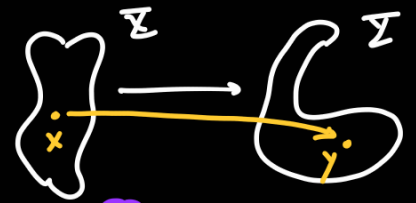
3. If A is a 3×4 matrix of rank 3, then the system $A\vec{x} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ must have infinitely many solutions. **True!**

$$\left[\begin{array}{cccc|c} 1 & 0 & 0 & * & 1 \\ 0 & 1 & 0 & * & 2 \\ 0 & 0 & 1 & * & 3 \end{array} \right]$$

↑
free variable

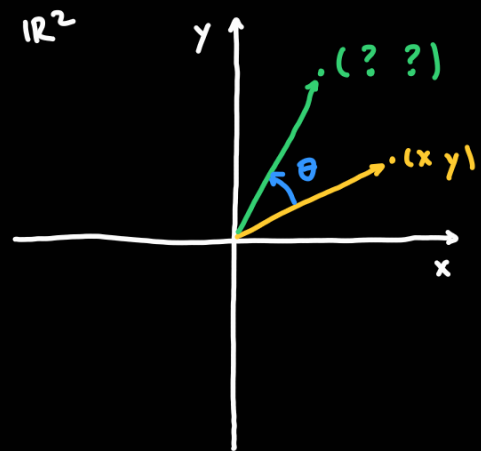
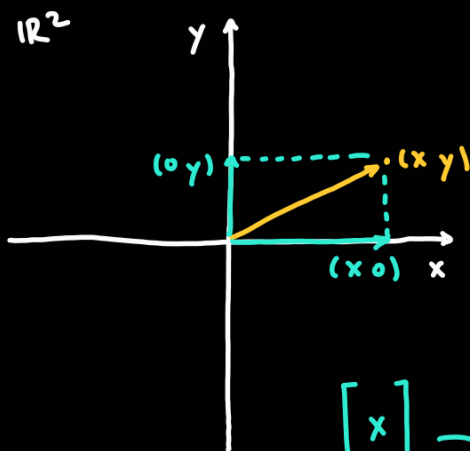
$$\left[\begin{array}{cccc|c} 1 & 0 & 0 & * & 1 \\ 0 & 1 & 0 & * & 2 \\ 0 & 0 & 0 & 0 & 3 \end{array} \right]$$

A function T is a rule that assigns to elements x in its domain Σ unique elements y in its range Σ . $T(x) = y$.



A linear transformation is a function T from \mathbb{R}^m to \mathbb{R}^n such that there is an $n \times m$ matrix A with $T(\vec{x}) = A\vec{x}$ with \vec{x} in \mathbb{R}^m .

Example: Consider the function from \mathbb{R}^2 to \mathbb{R}^2 given by a rotation of angle θ .

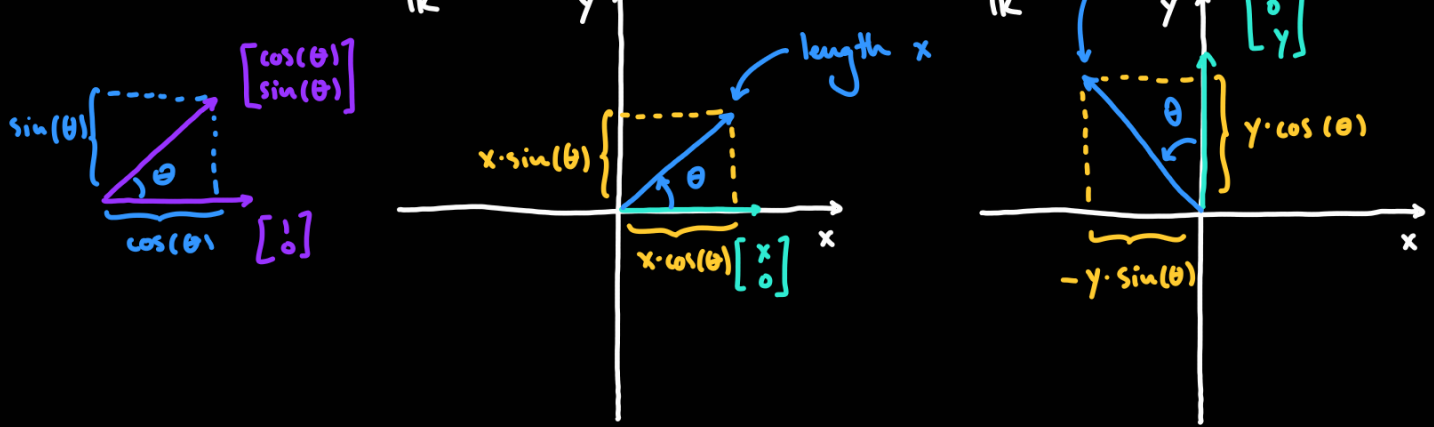


$$\begin{bmatrix} x \\ 0 \end{bmatrix} \rightarrow \begin{bmatrix} x \cdot \cos(\theta) \\ x \cdot \sin(\theta) \end{bmatrix}$$

$$\begin{bmatrix} 0 \\ y \end{bmatrix} \rightarrow \begin{bmatrix} y \cdot (-\sin(\theta)) \\ y \cdot \cos(\theta) \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} \rightarrow \begin{bmatrix} x \cdot \cos(\theta) - y \cdot \sin(\theta) \\ x \cdot \sin(\theta) + y \cdot \cos(\theta) \end{bmatrix}$$

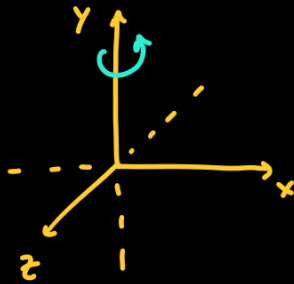
length y



This is a linear transformation! The matrix associated to it is:

$$\begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

$$T(\vec{x}) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \cdot \cos(\theta) - y \cdot \sin(\theta) \\ x \cdot \sin(\theta) + y \cdot \cos(\theta) \end{bmatrix}$$



Theorem: Let T be a linear transformation from \mathbb{R}^m to \mathbb{R}^n , then the

matrix associated to T is: $\begin{bmatrix} | & & | \\ T(\vec{e}_1) & \dots & T(\vec{e}_m) \\ | & & | \end{bmatrix}$, $\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$, \dots , $\vec{e}_m = \begin{bmatrix} 0 \\ \vdots \\ 1 \\ 0 \end{bmatrix}$.

Example:

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} \rightarrow \begin{bmatrix} \cos(\theta) \\ \sin(\theta) \end{bmatrix} \quad \begin{bmatrix} 0 \\ 1 \end{bmatrix} \rightarrow \begin{bmatrix} -\sin(\theta) \\ \cos(\theta) \end{bmatrix} \quad \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

Theorem: A function T from \mathbb{R}^m to \mathbb{R}^n is a linear transformation if.o.if:

$$(i) \quad \tau(\vec{v} + \vec{w}) = \tau(\vec{v}) + \tau(\vec{w}).$$

$$(ii) \quad \tau(\lambda \vec{v}) = \lambda \tau(\vec{v}). \quad \lambda \in \mathbb{R}$$