

Let $\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_m\}$ be a basis of a subspace V in \mathbb{R}^m

$$\vec{x} = c_1 \vec{v}_1 + \dots + c_m \vec{v}_m \quad \begin{bmatrix} c_1 \\ \vdots \\ c_m \end{bmatrix} = [\vec{x}]_{\mathcal{B}}$$

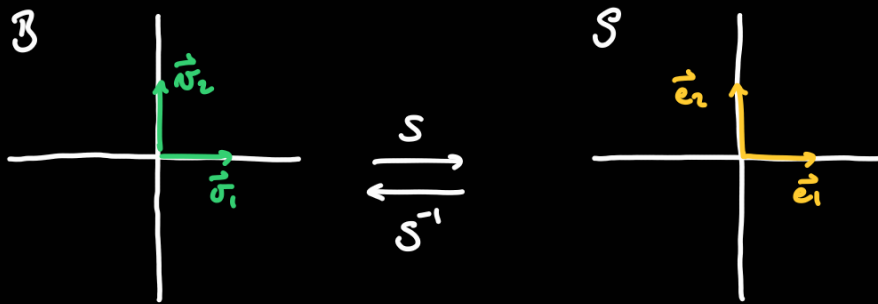
\uparrow
 \mathcal{B} -coordinates of \vec{x}
 \uparrow
 \mathcal{B} -coordinate vector of \vec{x}

$$x_1 \cdot \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} + x_2 \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} + \dots + x_m \cdot \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} x_1 \\ \vdots \\ x_m \end{bmatrix} = \vec{x} = c_1 \vec{v}_1 + \dots + c_m \vec{v}_m =$$

standard basis $\vec{e}_1, \dots, \vec{e}_m$
 S
 $= \underbrace{\begin{bmatrix} \vec{v}_1 & \dots & \vec{v}_m \\ | & & | \\ 1 & & 1 \end{bmatrix}}_S \begin{bmatrix} c_1 \\ \vdots \\ c_m \end{bmatrix} = S [\vec{x}]_{\mathcal{B}}$

change of basis matrix

S intakes a vector in basis \mathcal{B} and outputs a vector in the standard basis.

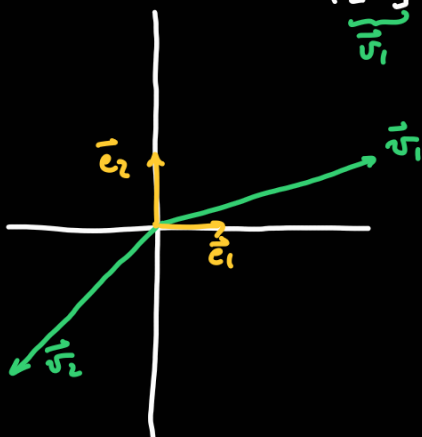


$$\begin{bmatrix} 1 \\ 0 \end{bmatrix}_{\mathcal{B}} = 1 \cdot \vec{v}_1 + 0 \cdot \vec{v}_2$$

$$\begin{bmatrix} 0 \\ 1 \end{bmatrix}_{\mathcal{B}} = 0 \cdot \vec{v}_1 + 1 \cdot \vec{v}_2$$

Example: \mathbb{R}^2

$$\mathcal{B} = \left\{ \underbrace{\begin{bmatrix} 3 \\ 1 \end{bmatrix}}_{\vec{v}_1}, \underbrace{\begin{bmatrix} -2 \\ -2 \end{bmatrix}}_{\vec{v}_2} \right\}$$

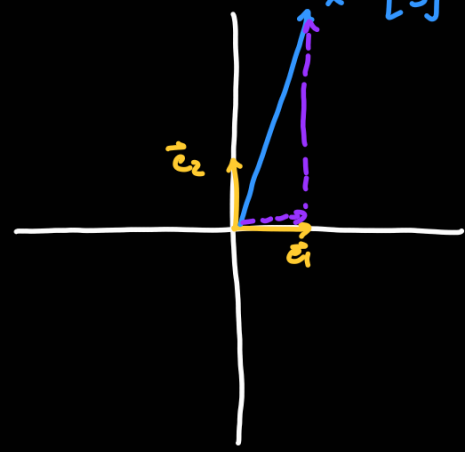
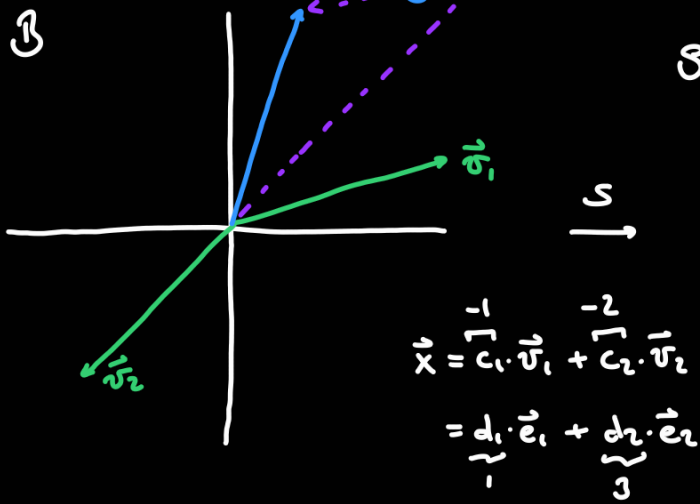


$$S = \begin{bmatrix} 3 & -2 \\ 1 & -2 \end{bmatrix} \quad \text{takes } \begin{bmatrix} 1 \\ 0 \end{bmatrix}_{\mathcal{B}} \text{ to } \vec{v}_1$$

$$\begin{bmatrix} 0 \\ 1 \end{bmatrix}_{\mathcal{B}} \text{ to } \vec{v}_2$$

$$\vec{x} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}_{\mathcal{B}} \quad S: \mathbb{R}_{\mathcal{B}}^2 \rightarrow \mathbb{R}_S^2$$

$$\vec{x} = \begin{bmatrix} 3 \\ 3 \end{bmatrix}$$



$$\vec{x} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} = - \begin{bmatrix} 3 \\ 1 \end{bmatrix} - 2 \cdot \begin{bmatrix} -2 \\ -2 \end{bmatrix} = -\vec{v}_1 - 2\vec{v}_2 = \begin{bmatrix} -1 \\ -2 \end{bmatrix}_{\mathcal{B}}$$

$$\vec{v}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}_{\mathcal{B}} \quad S \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

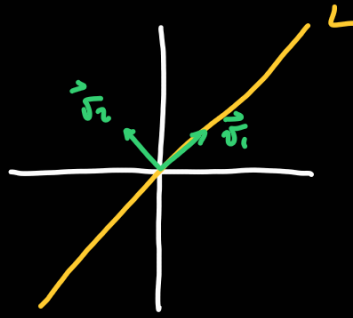
$\vec{v}_1 \text{ in } \mathcal{B} \quad \vec{v}_1 \text{ in } S$

$$\begin{bmatrix} 3 & -2 \\ 1 & -2 \end{bmatrix} \begin{bmatrix} -1 \\ -2 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

$S \quad \mathcal{B} \quad S$

$$\begin{bmatrix} -1 \\ -2 \end{bmatrix} = S^{-1} \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

Example: $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ projection onto a line L .



$\mathcal{B} = \{\vec{v}_1, \vec{v}_2\}$ is a basis of \mathbb{R}^2 .

How does T look (as a matrix) in the basis \mathcal{B} ?

$$\vec{x} = c_1 \cdot \vec{v}_1 + c_2 \cdot \vec{v}_2$$

$\parallel \quad \perp$

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}_{\mathcal{B}} = \begin{bmatrix} [T(\vec{v}_1)]_{\mathcal{B}} & [T(\vec{v}_2)]_{\mathcal{B}} \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix}_{\mathcal{B}} = 1 \cdot \vec{v}_1 + 0 \cdot \vec{v}_2$$

Theorem: Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation, $\mathcal{B} = \{\vec{v}_1, \dots, \vec{v}_n\}$ a basis of \mathbb{R}^n . Then there is a unique matrix B transforms $[\vec{x}]_{\mathcal{B}}$ to $[T(\vec{x})]_{\mathcal{B}}$:

$$[T(\vec{x})]_{\mathcal{B}} = B [\vec{x}]_{\mathcal{B}}$$

$$B = \begin{bmatrix} [T(\vec{v}_1)]_{\mathcal{B}} & \dots & [T(\vec{v}_n)]_{\mathcal{B}} \end{bmatrix} \quad \begin{bmatrix} T(\vec{e}_1) & \dots & T(\vec{e}_n) \\ \vdots & & \vdots \end{bmatrix}$$

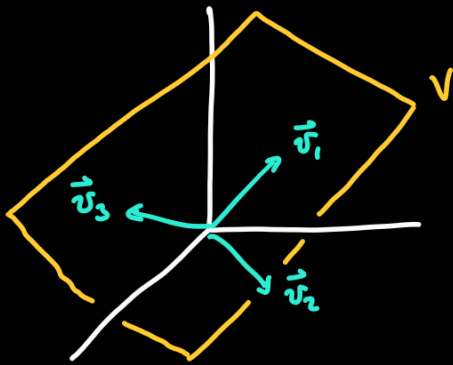
in any basis \mathcal{B}

in the standard basis

Example: $\mathcal{B} = \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right\}$
 $\vec{v}_1 \quad \vec{v}_2 \quad \vec{v}_3$

$T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ the linear transformation projecting onto the plane $V = \text{span}(\vec{v}_1, \vec{v}_2)$

we can find \vec{v} from this



$\vec{v} = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$ normal vector to V .
 \mathcal{L} defines a line L .

$\vec{v} = \vec{v}_1 \times \vec{v}_3$

$\vec{v} \cdot \vec{v}_1 = 0$

$\vec{v} \cdot \vec{v}_3 = 0$

Working in \mathcal{S} : $A = \begin{bmatrix} T(\vec{e}_1) & T(\vec{e}_2) & T(\vec{e}_3) \\ | & | & | \end{bmatrix}$ ← matrix of T in the basis \mathcal{S}

$T(\vec{x}) = \text{proj}_V(\vec{x}) = \vec{x} - \underbrace{(\vec{x} \cdot \vec{u}) \vec{u}}_{\text{proj}_L(\vec{x})}$ $\vec{u} = \frac{\vec{v}}{\|\vec{v}\|} = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$

$T(\vec{e}_1) = \begin{bmatrix} 2/3 \\ 1/3 \\ -1/3 \end{bmatrix}$

$T(\vec{e}_2) = \begin{bmatrix} 1/3 \\ 2/3 \\ 1/3 \end{bmatrix}$

$T(\vec{e}_3) = \begin{bmatrix} -1/3 \\ 1/3 \\ 2/3 \end{bmatrix}$

$A = \begin{bmatrix} 2/3 & 1/3 & -1/3 \\ 1/3 & 2/3 & 1/3 \\ -1/3 & 1/3 & 2/3 \end{bmatrix}$

Working in \mathcal{B} : $B = \left[\begin{array}{c} [T(\vec{v}_1)]_{\mathcal{B}} \\ | \\ [T(\vec{v}_2)]_{\mathcal{B}} \\ | \\ [T(\vec{v}_3)]_{\mathcal{B}} \end{array} \right]$

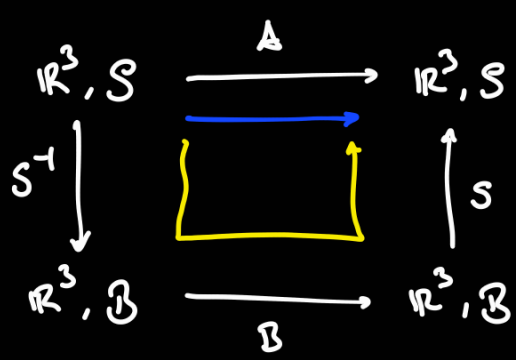
$T(\vec{v}_1) = \vec{v}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}_{\mathcal{B}}$

$T(\vec{v}_3) = \vec{v}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}_{\mathcal{B}}$

$T(\vec{v}_2) = \frac{1}{3} \vec{v}_1 + \frac{1}{3} \vec{v}_3 = \begin{bmatrix} 1/3 \\ 0 \\ 1/3 \end{bmatrix}_{\mathcal{B}} = \vec{v}_2 - (\vec{v}_2 \cdot \vec{u}) \vec{u}$

$B = \begin{bmatrix} 1 & 1/3 & 0 \\ 0 & 0 & 0 \\ 0 & 1/3 & 1 \end{bmatrix}$

matrix of T in basis \mathcal{B}



check: $A = S B S^{-1}$

$$S = [\vec{s}_1 \ \vec{s}_2 \ \vec{s}_3] = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$