

Recall: $\vec{x} \cdot \vec{y} = 0$ if and only if \vec{x} and \vec{y} are perpendicular

orthogonal basis

orthonormal basis

Gram-Schmidt process: given a basis \mathcal{B} , produces an orthonormal basis.

Example: \mathbb{R}^3 , $\mathcal{B} = \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right\}$.

$$\begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix} \text{ has rank 3}$$

Consider $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ given by projection onto $V = \text{span}\left(\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}\right)$.

$$T(\vec{x}) = \text{proj}_V(\vec{x}) = \vec{x} - (\vec{x} \cdot \vec{u}) \vec{u} \quad \text{with } \vec{u} \text{ perpendicular to } V$$

unitary

$$\|\vec{u}\| = 1$$

$$\left. \begin{array}{l} \vec{u} \cdot \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = 0 \\ \vec{u} \cdot \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = 0 \end{array} \right\} \text{ give the line perpendicular to } V.$$

$$\vec{u} = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

$$\begin{aligned} T\left(\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}\right) &= \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} - \left(\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \cdot \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} = \\ &= \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2/3 \\ 1/3 \\ -1/3 \end{bmatrix} \end{aligned}$$

$$\begin{aligned} T\left(\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}\right) &= \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \left(\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \cdot \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} = \\ &= \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + \frac{1}{3} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1/3 \\ 2/3 \\ 1/3 \end{bmatrix} \end{aligned}$$

$$\begin{aligned} \tau\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) &= \begin{bmatrix} 0 \\ 1 \end{bmatrix} - \left(\begin{bmatrix} 0 \\ 1 \end{bmatrix} \cdot \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \\ &= \begin{bmatrix} 0 \\ 1 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} -1/3 \\ 2/3 \end{bmatrix} \end{aligned}$$

$$A = \begin{bmatrix} \tau\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) & \tau\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) & \tau\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) \end{bmatrix} = \begin{bmatrix} 2/3 & 1/3 & -1/3 \\ 1/3 & 2/3 & 1/3 \\ -1/3 & 1/3 & 2/3 \end{bmatrix}$$

$$B = \begin{bmatrix} [\tau(\vec{v}_1)]_{\mathcal{B}} & [\tau(\vec{v}_2)]_{\mathcal{B}} & [\tau(\vec{v}_3)]_{\mathcal{B}} \end{bmatrix} = \begin{bmatrix} 1 & 1/3 & 0 \\ 0 & 0 & 0 \\ 0 & 1/3 & 1 \end{bmatrix}$$

$$\tau\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \tau\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{aligned} \tau\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) &= \begin{bmatrix} 1 \\ 0 \end{bmatrix} - \left(\begin{bmatrix} 1 \\ 0 \end{bmatrix} \cdot \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \\ &= \begin{bmatrix} 1 \\ 0 \end{bmatrix} - \frac{2}{3} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 1/3 \\ 2/3 \end{bmatrix} \end{aligned}$$

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} = 1 \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 0 \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 0 \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 0 \\ 1 \end{bmatrix} = 0 \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 0 \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 1 \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1/3 \\ 2/3 \end{bmatrix} = \frac{1}{3} \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 0 \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \frac{1}{3} \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$B [\vec{x}]_{\mathcal{B}} = [\tau(\vec{x})]_{\mathcal{B}}$$

$$V = \text{span} \left(\underbrace{\begin{bmatrix} 1 \\ 0 \end{bmatrix}}_{\vec{v}_1}, \underbrace{\begin{bmatrix} 0 \\ 1 \end{bmatrix}}_{\vec{v}_2} \right)$$

$$A [\vec{x}]_{\mathcal{S}} = [\tau(\vec{x})]_{\mathcal{S}}$$

$$[\vec{x}]_{\mathcal{B}} = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} \leftrightarrow [\vec{x}]_{\mathcal{S}} = S [\vec{x}]_{\mathcal{B}}$$

$$B = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$$

Is this an orthogonal basis? NO.

How do we get an orthonormal basis from \mathcal{B} ?

1. Make the first vector unitary. (\vec{v}_1)

$$\vec{u}_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

2. Extract the perpendicular component of \vec{v}_2 with respect to \vec{u}_1 .

$$L = \text{span}(\vec{u}_1) \quad \text{proj}_L(\vec{v}_2) = (\vec{v}_2 \cdot \vec{u}_1) \vec{u}_1$$

$$\vec{v}_2^\perp = \vec{v}_2 - (\vec{v}_2 \cdot \vec{u}_1) \vec{u}_1 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} - \left(\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right) \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} =$$

$$= \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/2 \\ -1/2 \\ 1 \end{bmatrix}$$

$$\|\vec{v}_2^\perp\| = \sqrt{1 + \frac{2}{4}} = \sqrt{\frac{3}{2}} \quad \text{should be a } 4$$

$$\vec{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{\sqrt{2}}{\sqrt{3}} \begin{bmatrix} 1/2 \\ -1/2 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{3}} \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \\ \sqrt{2} \end{bmatrix} \quad \vec{u}_2 = \frac{1}{\sqrt{6}} \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}$$

3. Find the component of \vec{v}_3 perpendicular to both \vec{u}_1 and \vec{u}_2 .

$$V = \text{span}(\vec{u}_1, \vec{u}_2)$$

$$\vec{v}_3'' = \text{proj}_V(\vec{v}_3) = (\vec{v}_3 \cdot \vec{u}_1) \vec{u}_1 + (\vec{v}_3 \cdot \vec{u}_2) \vec{u}_2$$

$$\vec{v}_3^\perp = \vec{v}_3 - \vec{v}_3'' = \vec{v}_3 - (\vec{v}_3 \cdot \vec{u}_1) \vec{u}_1 - (\vec{v}_3 \cdot \vec{u}_2) \vec{u}_2 =$$

$$= \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \left(\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \right) \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} - \left(\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \cdot \frac{\sqrt{2}}{\sqrt{3}} \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \\ \sqrt{2} \end{bmatrix} \right) \frac{\sqrt{2}}{\sqrt{3}} \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \\ \sqrt{2} \end{bmatrix} =$$

$$= \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} - \frac{2}{3} \cdot \frac{1}{2} \cdot \begin{bmatrix} 1/2 \\ -1/2 \\ 1 \end{bmatrix} = \begin{bmatrix} -1/2 - 1/6 \\ 1 - 1/2 + 1/6 \\ 1 - 1/3 \end{bmatrix} = \begin{bmatrix} -2/3 \\ 2/3 \\ 2/3 \end{bmatrix}$$

$$\vec{v}_3^\perp = \frac{2}{3} \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \quad \|\vec{v}_3^\perp\| = 2$$

$$u_3 = \frac{v_3^\perp}{\|v_3^\perp\|} = \frac{1}{\sqrt{2}} \begin{bmatrix} 2/3 \\ 2/3 \end{bmatrix} = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad \|v_3^\perp\| = \sqrt{3}$$

$\mathcal{R} = \{ \bar{u}_1, \bar{u}_2, \bar{u}_3 \}$ is an orthonormal basis

This process is encoded in the QR-decomposition:

$$\mathcal{V} = \{ \bar{v}_1, \bar{v}_2, \bar{v}_3 \}$$

$$\begin{bmatrix} | & | & | \\ \bar{v}_1 & \bar{v}_2 & \bar{v}_3 \\ | & | & | \end{bmatrix} = Q R = \begin{bmatrix} | & | & | \\ \bar{u}_1 & \bar{u}_2 & \bar{u}_3 \\ | & | & | \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ 0 & r_{22} & r_{23} \\ 0 & 0 & r_{33} \end{bmatrix}$$

Q has orthonormal columns upper triangular

$$Q = \begin{bmatrix} | & | & | \\ \bar{u}_1 & \bar{u}_2 & \bar{u}_3 \\ | & | & | \end{bmatrix}$$

$$r_{ii} = \|\bar{v}_i\| \quad r_{ij} = \|\bar{v}_i^\perp\|$$

$$r_{ij} = \bar{u}_i \cdot \bar{v}_j$$

To do the QR decomposition of $\begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$ we need to compute:

$$r_{11} = \|\bar{v}_1\| = \sqrt{2} \quad r_{22} = \|\bar{v}_2^\perp\| = \sqrt{\frac{2}{3}} \quad r_{33} = \|\bar{v}_3^\perp\| = \frac{2}{\sqrt{3}}$$

$$r_{12} = \bar{u}_1 \cdot \bar{v}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{2}}$$

$$r_{13} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{2}}$$

$$r_{23} = \bar{u}_2 \cdot \bar{v}_3 = \frac{\sqrt{2}}{\sqrt{3}} \begin{bmatrix} 1/2 \\ -1/2 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \frac{\sqrt{2}}{3} \cdot (-\frac{1}{2} + 1) = \frac{\sqrt{2}}{3} \cdot \frac{1}{2} = \frac{1}{\sqrt{6}}$$

$$R = \begin{bmatrix} \sqrt{2} & 1/\sqrt{2} & 1/\sqrt{2} \\ 0 & \sqrt{3}/2 & 1/\sqrt{6} \\ 0 & 0 & 2/\sqrt{3} \end{bmatrix}$$

$$\underbrace{\begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}}_V = \underbrace{\begin{bmatrix} 1/\sqrt{2} & 1/\sqrt{6} & -1/\sqrt{3} \\ 1/\sqrt{2} & -1/\sqrt{6} & 1/\sqrt{3} \\ 0 & \sqrt{2}/3 & 1/\sqrt{3} \end{bmatrix}}_Q \underbrace{\begin{bmatrix} \sqrt{2} & 1/\sqrt{2} & 1/\sqrt{2} \\ 0 & \sqrt{3}/2 & 1/\sqrt{6} \\ 0 & 0 & 2/\sqrt{3} \end{bmatrix}}_R$$

Q should be

Orthogonal transformations and matrices:

$T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is orthogonal if it preserves lengths: $\|T(\vec{x})\| = \|\vec{x}\|$.

Orthogonal transformations preserve angles (and in particular they preserve orthogonality).

\vec{v} orthonormal $\rightsquigarrow \{T(\vec{v}_1), \dots, T(\vec{v}_n)\}$ will be an orthonormal basis.

A linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$ is orthogonal if and only if

$\{T(\vec{e}_1), \dots, T(\vec{e}_n)\}$ is an orthonormal basis.

